



## Computer Science Checklist

Subject Comp Science Paper 1 and Paper			er 2	Duration 1 hour 30
What to revise			How to revise it	
1	<ul> <li>Systems architecture         <ul> <li>The purpose of the CPU:</li> <li>The fetch-execute cycle</li> </ul> </li> <li>Common CPU components and their function:         <ul> <li>How common characteristics of CPUs affect their performance:</li> </ul> </li> </ul>		Pages 2-5 in revision guide <u>https://student.craigndave.org/videos/ocr-gcse-</u> <u>j277-slr-1-1-common-cpu-components-and-their-</u> <u>function</u> <u>https://student.craigndave.org/videos/ocr-gcse-</u> <u>j277-slr-1-1-the-common-characteristics-of-cpus</u>	
2	Primary Memory and secondary storage		Page 4 - 7 <u>https://student.craigndave.org/videos/ocr-gcse-j277-slr-1-2-ram-rom</u> <u>https://student.craigndave.org/videos/ocr-gcse-j277-slr-1-2-the-need-for-secondary-storage</u>	
3	Data representation <ul> <li>Numbers</li> <li>Characters</li> <li>Images</li> <li>Sound</li> <li>Compression</li> </ul>		Pages 13 - 21	
4	Networks <ul> <li>Networks and topologi</li> <li>Wired and wireless net</li> </ul>		Pages 24, 27, 28,	, 29
5	<ul> <li>Network security         <ul> <li>Threats to computer sy networks</li> <li>Identifying and prevent vulnerabilities</li> </ul> </li> </ul>		Page 32	
6	Boolean Logic		Page 57-59 https://www.csn booleanlogic	newbs.com/ocr2020-4-1-
7	<ul> <li>Producing robust programs</li> <li>Defensive design</li> <li>Testing</li> </ul>			newbs.com/ocr2020-3-2-testing
8	SQL		Page 65	
9	<ul> <li>Languages and translators</li> <li>Languages</li> <li>IDE</li> </ul>		Pages 74-75 https://www.csn languagestransla	newbs.com/ocr2020-5-1- ntors
10	Algorithms o Computational thinking	5	Pages 45- 48	





0	Designing, creating and refining algorithms Searching and sorting algorithms	
Progra	amming fundamentals Programming fundamentals Data types Additional programming techniques	Pages – 60-67 <u>https://www.csnewbs.com/ocr2020-2-3-</u> <u>additionaltechniques</u> <u>https://www.csnewbs.com/ocr2020-1-2-</u> <u>designingalgorithms</u>
	O Progra	algorithms <ul> <li>Searching and sorting algorithms</li> </ul> <li>Programming fundamentals <ul> <li>Programming fundamentals</li> <li>Data types</li> </ul> </li>