

AS Level Maths Topic List

Pure Maths

Topics	Revised
Proof	
Proof by deduction	
Proof by exhaustion	
Disproof by counter example	
Algebra and functions	
Laws of indices	
Manipulate surds and rationalise denominators	
Quadratic graphs	
The discriminant	
Factorise by completing the square	
Stealth quadratics	
Simultaneous equations (both linear)	
Simultaneous equations (one linear, one non-linear)	
Solve linear inequalities	
Solve quadratic inequalities	
Use set notation to express solutions to inequalities	
Represent linear and quadratic inequalities graphically	
Expand multiple brackets	
The factor theorem	
Factorise polynomials	
Simplify rational expressions by factorising, cancelling and algebraic division	
Use factorisation to simplify algebraic fractions	
Use algebraic division	
Sketch the graphs of simple equations, including polynomials	
Sketch the graphs of reciprocal functions ($\frac{1}{x}$ and $\frac{1}{x^2}$)	
Transformations of graphs	
Coordinate geometry	
Parallel and perpendicular lines	
Equations of straight lines, in the form $ax + by + c = 0$ and $y = mx + c$	
Equations of circles, in the form $(x - a)^2 + (y - b)^2 = r^2$	
Apply circle theorems to circles, their tangents and chords	
The Binomial Expansion	
Expand $(a + bx)^n$, where n is a positive integer	
Solve problems by using and applying the binomial expansion	

Trigonometry	
Sine rule, cosine rule and area of any triangle	
Sine, cosine and tangent graphs	
Know and use trigonometric identities	
Solve trigonometric equations in a given interval	
Exponentials and logarithms	
Functions of the form e^x and a^x , where a is positive	
Use $\log_a x$ as the inverse of a^x	
Understand the function $\ln x$	
Laws of logarithms	
Solve exponential equations	
Model exponential growth and decay	
Logarithmic graphs of the form $y = ba^x$ and $y = bx^a$	
Differentiation	
Interpret the derivative of $f(x)$ as the rate of change (gradient) of $y = f(x)$	
Differentiation from first principles	
Differentiate functions of the form x^n , where n is a positive integer	
Differentiate functions of the form x^n , where n is negative or fractional	
Find the equations of tangents and normals	
Find maxima, minima and stationary points	
Identify increasing and decreasing functions	
Use modelling and differentiation in applied situations	
Integration	
Fundamental Theorem of Calculus	
Integrate functions of the form x^n	
Evaluate definite integrals	
Use integration to find areas between curves and the x -axis	
Use vectors to find areas between curves and straight lines	
Vectors	
Use vectors in 2D	
Calculate the magnitude and direction of 2D vectors	
Vector addition and multiplication by a scalar	
Position vectors	
Convert between component form and magnitude/direction form	
Solving geometric problems using vectors	

Statistics

Throughout all of these topics, you should ensure you are familiar with the keywords relating to statistics.

Topics	Revised
Sampling	
Understand and use sampling techniques	
Compare sampling techniques	
Data presentation and interpretation	
Draw and interpret histograms	
Draw and interpret box plots	
Draw and interpret scatter diagrams and regression lines	
Understand and interpret correlation	
Calculate measures of location (mean, median and mode)	
Calculate measures of spread (range and interquartile range)	
Calculate standard deviation	
Identify outliers and clean data	
Probability	
Venn diagrams	
Mutually exclusive and independent events	
Discrete and continuous distributions	
Statistical distributions	
Simple, discrete probability distributions	
Binomial distributions	
Statistical hypothesis testing	
Conduct 1- and 2-tail binomial hypothesis tests	
Evaluate critical regions and values	
Understand significance levels	

Mechanics

Throughout all of these topics, you should ensure you are familiar with the keywords and units relating to mechanics.

Topics	Revised
Kinematics	
Displacement-time graphs	
Velocity-time graphs	
Constant acceleration equations (SUVAT)	
Motion due to gravity	
Variable acceleration formulae	
Forces and Newton's laws	
Force diagrams	
Newton's first law	
Newton's second law	
Newton's third law	
Connected particles	
Smooth pulleys	