



Computer Science Checklist

Subject Comp Science		Exam Paper Paper 1 Paper 2		Duration Paper 1: 1 hour 30 Paper 2: 1 hour 30	
What to revise		How to revise it			
		PAP	ER 1		
1	 Systems architecture 1.1.1 Architecture of the CPU 1.1.2 CPU performance 1.1.3 Embedded systems 		https://student.craigndave.org/videos/slr1-1- systems-architecture		
2	 1.2 Memory & Storage 1.2.1 Primary storage (memory) 1.2.2 Secondary storage 1.2.3 Units 1.2.4 Data storage Binary numbers Hexadecimal Characters Images sound 		https://student.craigndave.org/videos/slr1-2-memory-and-storage		
3	 1.6 Ethical, legal, cultural and environmental impacts of digital technology Ethical issues Legal issues Cultural issues Environmental issues Privacy issues. 			raigndave.org/videos/slr1-6-ethical- -environmental-concerns	
PAPER 2					
7	 2.1 Algorithms 2.1.1 Computational thin 2.1.2 Designing, creating algorithms 2.1.3 Searching and sorting 	and refining	<u>algorithms</u>	raigndave.org/videos/slr2-1-	
8	 2.2 Programming fundamenta 2.2.1 Programming funda 2.2.2 Data types 2.2.3 Additional program Arrays Text files Sub programs 	imentals	programming-fund	craigndave.org/videos/slr2-2-dementals craigndave.org/videos/ocr-gcse-use-of-sql-to-search-for-data	
10	2.4 Boolean Logic			craigndave.org/videos/ocr-gcse- ole-logic-diagrams	





Academy	Equality and Achievemer
	https://student.craigndave.org/videos/ocr-gcse- j277-slr-2-4-truth-tables
	https://student.craigndave.org/videos/ocr-gcse- i277-slr-2-4-applying-logical-operators-in-truth- tables