



# Year 11 iMedia Assessment Checklist

Specification: <https://www.ocr.org.uk/Images/610942-specification-cambridge-nationals-creative-imedia-j834.pdf>

Use your revision guides to make notes on areas you are less confident in.

Condense these notes onto smaller and smaller sheets.

Use flashcards below on quizlet to revise key terms, definitions and concepts for R093.

Subject Creative iMedia		Paper R093	Duration 1 hour and 30 minutes (70 marks)
What to revise		How to revise it	
1	1.1 Media industry sectors and products <ul style="list-style-type: none"> <li>• Sectors of the music industry</li> <li>• Products in the media industry</li> </ul>	Flashcards: <a href="https://quizlet.com/gb/889732152/r093-products-of-the-media-industry-and-how-they-have-evolved-flash-cards/">https://quizlet.com/gb/889732152/r093-products-of-the-media-industry-and-how-they-have-evolved-flash-cards/</a>	
2	1.2 Job roles in the media industry <ul style="list-style-type: none"> <li>• Creative, technical and senior roles</li> </ul>	Flashcards: <a href="https://quizlet.com/gb/759959919/r093-media-industry-and-sectors-flash-cards/">https://quizlet.com/gb/759959919/r093-media-industry-and-sectors-flash-cards/</a> <a href="https://quizlet.com/gb/868444697/r093-job-roles-in-the-media-industry-flash-cards/">https://quizlet.com/gb/868444697/r093-job-roles-in-the-media-industry-flash-cards/</a>	
3	2.1 How style, content and layout are linked to the purpose <ul style="list-style-type: none"> <li>• Primary research, secondary research and research data</li> </ul>	Flashcards: <a href="https://quizlet.com/gb/450086202/creative-imedia-lo2-flash-cards/">https://quizlet.com/gb/450086202/creative-imedia-lo2-flash-cards/</a>	
4	2.2 Client requirements and how they are defined	Flashcards: <a href="https://quizlet.com/gb/862376650/r093-audience-demographics-segmentation-client-briefs-requirements-research-flash-cards/">https://quizlet.com/gb/862376650/r093-audience-demographics-segmentation-client-briefs-requirements-research-flash-cards/</a>	
5	2.3 Audience demographics and segmentation		
6	2.4 Research methods, sources and types of data		
7	2.5 Media codes used to convey meaning, create impact and/or engage audiences	Flashcards: <a href="https://quizlet.com/gb/864129338/r093-media-codes-flash-cards/">https://quizlet.com/gb/864129338/r093-media-codes-flash-cards/</a>	
8	3.1 Work planning (components of a work plan)	Flashcards: <a href="https://quizlet.com/gb/891058890/r093-part-2-flash-cards/">https://quizlet.com/gb/891058890/r093-part-2-flash-cards/</a> <a href="https://quizlet.com/gb/859709199/r093-workplans-flash-cards/">https://quizlet.com/gb/859709199/r093-workplans-flash-cards/</a>	
9	3.2 Documents used to support ideas generation (e.g. mind maps and mood boards)	Flashcards: <a href="https://quizlet.com/gb/891058890/r093-part-2-flash-cards/">https://quizlet.com/gb/891058890/r093-part-2-flash-cards/</a>	
10	3.3 Documents used to design and plan media products (e.g. asset log, flow chart, script, storyboard, visualisation, wireframe layout)	Flashcards: <a href="https://quizlet.com/gb/891058890/r093-part-2-flash-cards/">https://quizlet.com/gb/891058890/r093-part-2-flash-cards/</a> <a href="https://quizlet.com/gb/859032288/r093-mind-maps-mood-boards-flash-cards">https://quizlet.com/gb/859032288/r093-mind-maps-mood-boards-flash-cards</a>	

		<a href="https://quizlet.com/gb/859774832/r093-wireframes-flowcharts-flash-cards/">https://quizlet.com/gb/859774832/r093-wireframes-flowcharts-flash-cards/</a> <a href="https://quizlet.com/gb/859598787/r093-storyboard-and-script-flash-cards">https://quizlet.com/gb/859598787/r093-storyboard-and-script-flash-cards</a> <a href="https://quizlet.com/gb/859677512/r093-visualisation-diagram-asset-log-flash-cards">https://quizlet.com/gb/859677512/r093-visualisation-diagram-asset-log-flash-cards</a> <a href="https://quizlet.com/gb/860184249/r093-hardware-vs-software-flash-cards/">https://quizlet.com/gb/860184249/r093-hardware-vs-software-flash-cards/</a>
11	<p>3.4 The legal issues that affect media</p> <ul style="list-style-type: none"> <li>• 3.4.1 Legal considerations to protect individuals– Privacy, Defamation and Data Protection</li> <li>• 3.4.2 Intellectual property rights – copyright, patents, trademarks.</li> <li>• 3.4.3 Regulation, certification, and classification – e.g Pegi and BBFC, ASA and Ofcom</li> <li>• 3.4.4 Health and safety – risks and hazards, mitigations, recces and risk assessments</li> </ul>	<p>Flashcards:</p> <a href="https://quizlet.com/gb/759960338/ro93-legal-issues-flash-cards/">https://quizlet.com/gb/759960338/ro93-legal-issues-flash-cards/</a> <a href="https://quizlet.com/gb/878064648/r093-health-and-safety-flash-cards/">https://quizlet.com/gb/878064648/r093-health-and-safety-flash-cards/</a>
12	<p>4.1 Distribution platforms and media to reach audiences – online or physical</p>	<p>Flashcards:</p> <a href="https://quizlet.com/gb/868022870/r093-distribution-platforms-flash-cards/">https://quizlet.com/gb/868022870/r093-distribution-platforms-flash-cards/</a>
13	<p>4.2 Properties and formats of media files –</p> <ul style="list-style-type: none"> <li>• 4.2.1 Image Files - bitmap, vector, compression, dimensions and resolution</li> <li>• 4.2.2 Audio Files – bit depth, sample rate, compression,</li> <li>• 4.2.3 Moving Image Files – frame rate, resolution, animation, video, compression</li> <li>• 4.2.4 File compression – lossy and lossless</li> </ul>	<p>Flashcards:</p> <a href="https://quizlet.com/gb/889754872/r093-dpi-ppi-vector-raster-and-compression-flash-cards/">https://quizlet.com/gb/889754872/r093-dpi-ppi-vector-raster-and-compression-flash-cards/</a> <a href="https://quizlet.com/gb/763827059/r093-properties-and-formats-of-media-files-flash-cards/">https://quizlet.com/gb/763827059/r093-properties-and-formats-of-media-files-flash-cards/</a> <a href="https://quizlet.com/gb/886849668/r093-file-formats-and-properties-compression-flash-cards/">https://quizlet.com/gb/886849668/r093-file-formats-and-properties-compression-flash-cards/</a>